SING Systems, Man, and Cybernetics Society

The 2016 IEEE International Conference on Systems, Man, and Cybernetics (SMC2016) will be held in the heart of Central Europe, in Budapest which one of the most beautiful and historical cities in Europe. SMC2016 is the flagship conference of the IEEE Systems, Man, and Cybernetics Society. It provides an international forum for researchers and practitioners to report up-to-the-minute innovations and developments summarize stateof-the-art, and exchange ideas and advances in all aspects of systems science and engineering, human machine systems and cybernetics. Advances in systems science and human-machine engineering. systems and cybernetics have increasing importance in the creation of intelligent environments involving technologies interacting with humans to provide an enriching experience, and thereby improve quality of life.

Deadlines

February 15, 2016

Submission of proposals for Special Sessions

March 15, 2016

Acceptance/rejection notification of proposals for Special Sessions

April 15, 2016

Extended deadline for submission of regular, special, short, demo, and poster sessions

Apr 15, 2016

Deadline for submission of proposals for tutorial and workshop sessions

May 25, 2016

Acceptance notification for tutorial and workshop sessions

May 25, 2016

Acceptance notification for all categories of papers and posters

Jul 9, 2016

Final camera-ready papers due for regular, special, short, and demo paper sessions

Augustus 5, 2016

Deadline for early registration

SMC 2016 CALL FOR PAPERS

2016 IEEE International Conference on Systems, Man, and Cybernetics October 9-12, 2016 Hotel Intercontinental, Budapest, Hungary

SMC2016 is dedicated to the Hungarian born John von Neumann "a Pioneer of Modern Computer Science".

In honor of him, the theme of the conference is

"A theory that transformed the world to a Cyberspace"

Papers related to the conference theme are especially solicited, including theories, methodologies, and emerging applications. The following contributions on theory and practice, including but not limited to the following technical areas, are invited.

Systems Science & Engineering

Communications Conflict Resolution Consumer/Industrial Applications Control of Uncertain Systems Cooperative Systems and Control Decision Support Systems Discrete Event Systems Distributed Intelligent Systems Enterprise Information Systems Fault Monitoring and Diagnosis Intelligent Power Grid Smart Metering Infrastructure Systems & Services Homeland Security Intelligent Green Production Intelligent Transportation Systems Large-Scale System of Systems

Mechatronics
Micro and/or Nano Systems
Quality/Reliability Engineering
Robotic Systems
Service Systems & Organizations
Smart Sensor Networks
System Modeling and Control

Manufacturing Systems

Technology Assessment

Human-Machine Systems Assistive Technology

Augmented Cognition Brain-based Information Communications Design Methods Entertainment Engineering Human-Computer Interaction Human Factors Human Performance Modeling Human-Machine Cooperation & Systems Human-Machine Interface Web Intelligence Interaction Information Visualization Information Systems for Design/Marketing Virtual and Augmented Reality Systems Interactive and Digital Media Interactive Design Science & Engineering Kansei (sense/emotion) Engineering Medical Informatics Multimedia Systems Multi-user Interaction Resilience Engineering Supervisory Control

Team Performance and Training Systems User Interface Design Wearable Computing

Systems Safety and Security

Cybernetics

Agent-Based Modeling

Artificial Immune Systems

Artificial Life Biometric Systems and Bioinformatics Computational Intelligence Computational Life Science Cybernetics for Informatics **Evolutionary Computation** Expert and Knowledge-based Systems Information Assurance & Intelligent Multimedia Computation Heuristic Algorithms Hybrid models of NN, Fuzzy Systems and Evolutionary Computing Image Processing/Pattern Recognition Fuzzy Systems and their Applications Intelligent Internet Systems Knowledge Acquisition Machine Learning

Medical Informatics Neural Networks and their Applications Optimization

Self-Organization
Swarm Intelligence

Machine Vision

Media Computing

Call for Regular Session Papers

Prospective authors are invited to submit full-length papers electronically through the conference website. Papers should be concise, but contain sufficient detail s and references to allow critical review.

Call for Special Sessions

Special Sessions provide a focused discussion of new or innovative topics. Special session organizers collect at least five papers, download the special session proposal template from the SMC2014 website, and submit the completed proposal to the Special Sessions Chair.

Call for Short Paper Sessions, Demo Paper Sessions, and Poster Sessions

These categories are intended to promote applied research and applications, including work in progress, and encourage collaboration between industrial and academic members of the SMC community.

Contact

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